



A concept for the design of learning resources for API of Content Management Platforms

Guided research – Kickoff Presentation Sirma Gjorgievska, 16.11.2015

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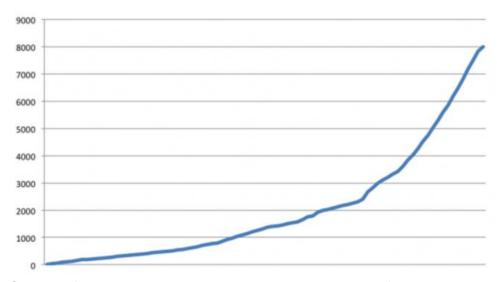
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- 1. Motivation
- 2. Problem statement
- 3. Solution approach
- 4. Literature review
- 5. Road map



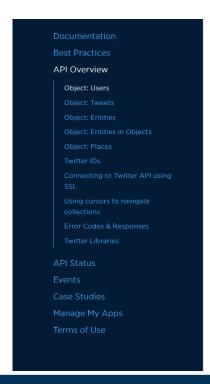
- Application-programming interfaces (APIs)
 - Allow one program or web site to access the data and services provided by another program or website
 - Make programming easier
- The number of web applications offering APIs has increased dramatically

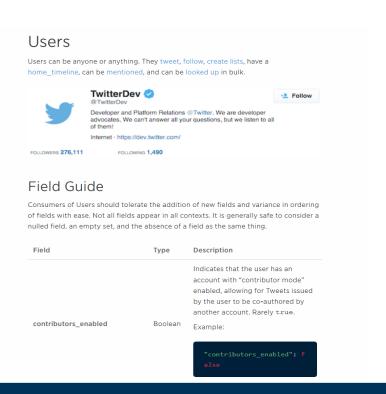


Growth of APIs listed in ProgrammableWeb directory from 2005 – 2012



- API documentation can be critical for software developers
- Good documentation can help developers work efficiently
- Documentation that doesn't meet the readers' expectations can lead to:
 - Frustration
 - Major loss of time







"Most documentation is written by technicians-not professional writers. And most technicians would include documentation among their top ten complaints regarding the software they use."

"Some of the most severe obstacles faced by developers learning new APIs pertained to the documentation and other learning resources."

"Documentation is often poorly written and finding useful content in documentation can be so challenging that people might not try to do so."



"Users do not read documentation. Instead, they usually first try other possible methods of finding solutions. This suggests that current approaches to developing and delivering documentation may not be providing the solution paths that users seek"

"The problem is not that people cannot follow simple steps; it is that they do not. People are thrown into action; they can only understand through the effectiveness of their actions in the world. People are always already trying things out, thinking things through, trying to relate what they already know to what is going on, recovering from errors."



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Problem statement





What are the current approaches for learning an API? What are their strengths and weaknesses?



What are the principles for designing learning resources?



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- **Problem statement**
- Solution approach 3.
- Literature review
- **Road map** 5.

Solution approach



Literature research

- Review related work
- Identify good and bad practices for designing learning resources

State-of-art

Analyze existing learning resources of similar API

Derive principles for designing a learning resource for API

Design and implement a prototype

- Design mockups for a prototype based on the derived principles
- Implementation of the prototype by adapting it of the SocioCortex API

Evaluation with SocioCortex community



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Literature review





Literature review



Survey that reveals some of the most common documentation problems

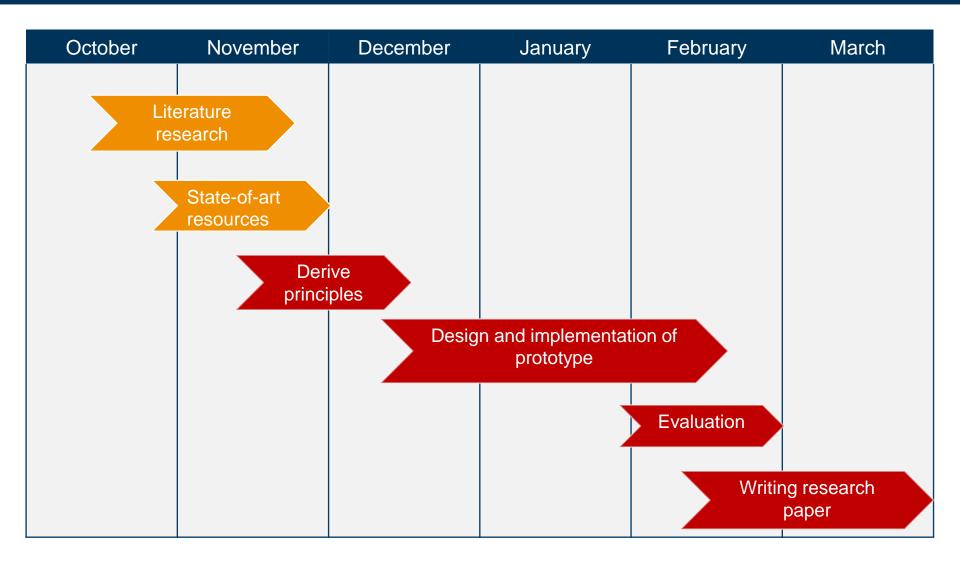
Problem	Description
Incompleteness	The description of an API element or topic wasn't where it was expected to be
Ambiguity	The description of an API element was mostly complete but unclear
Unexplained examples	A code example was insufficiently explained
Obsoleteness	The documentation on a topic referred to a previous version of the API
Inconsistency	The documentation of elements meant to be combined didn't agree
Incorrectness	Some information was incorrect



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Road map





Completed

In progress

Not started



Thank you for your attention!



References



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Backup



Study of the obstacles that professional Microsoft developers faced when learning to use APIs

Obstacles caused by inadequate or absent resources for learning the API (for example documentation)		
Examples	Insufficient or inadequate examples	
General	Unspecified issues with the documentation	
Content	A specific piece of content is missing or is inadequately presented in the documentation	
Task	No reference on how to use the API to accomplish a specific task	
Format	Resources aren't available in the desired format	
Design	Insufficient or inadequate documentation on the high-level aspects of the API such as design or rationale	